#find the area and the perimeter of a quadrilateral shape

* Name=input(“ My Name is: ”)
* Print(“My Name is”)
* L=int(input(“input the length”))
* W=int(input(“input the width”))
* A=L\*W
* P=2\*(L+W)
* print(“Area=”,A)
* print(“perimeter”,=P)
* if L==W then:
* print[“square”]
* else:
* print[“rectangle”]